

Professional Development Situation: Meeting

Skill Focus: Giving Youth Control

Time Required: 15 minutes

GIVING YOUTH CONTROL WITH GROUP PROJECTS

Participants will develop a list of strategies they would like to implement in order to give youth control of their learning.

Agenda

See the Skill in Action—10 minutes

- [Learning through Group Projects](#) video-based learning module

Try It Out—5 minutes

Materials

- Computer with internet connection
- Projector and speakers
- Sticky notes and markers for participants
- Whiteboard or poster board
- Chart paper
- [Learning through Group Projects](#) video-based learning module

Before the Session

- **Read this meeting guide** to become familiar with the content and allow time to personalize the activities to best suit your presentation style. Watch all videos and read informational materials.
 - *Italics indicate text that can be read aloud or emailed to participants.*
- Send reminder email about the meeting. Determine if any participants require accommodations (sight; hearing; etc.).

- *The next professional development opportunity to enhance our STEM skills will be on DATE at TIME at LOCATION. Our focus for this session will be “Giving Youth Control”. Let me know if you require any accommodations to participate in the training. I look forward to seeing you at the workshop. I can be reached at CONTACT INFO.*
- Gather all materials needed for the session.
- Develop a list of all possible questions participants might have during the meeting. Create potential responses to be explored through informal conversation. Review any key terms or ideas that may be unclear.
- On the day of the session, test the audio and video equipment.

Session Outline

See the Skill in Action (10 min)

- Explain that the videos that are about to be shown is an example of a real afterschool program and that they will be discuss what went well and what could be improved to give youth control. The facilitator in the video is showing real practice, not necessarily best practice.
- Show both of the videos in the video-based learning module [Learning through Group Projects](#).
- Debrief after the second video. Have a volunteer chart participants’ responses. Ask:
 - *What facilitator **talk moves** supported youth to manage their own learning?*
 - *What materials arrangements helped youth control their learning?*
 - *What seems to allow for youth **self-determination** in this design work?*
- Note: You can organize the list like this:

Talk	Materials	Open-endedness

- Note: many of these strategies might not be desirable or feasible in your program. Talk about that with your participants.
 - *What would you want to improve if you were part of this program?*

Try it Out (5 min)

- Pass out sticky notes for each person.
- Participants will write down one or two things they want to try.
 - *Write what you want to try to do more of on a sticky note and place it on the whiteboard or poster.*
 - *This is a commitment to try out something tomorrow or the next time you teach.*

- Does anyone have questions about how to best do this?

After the Session

- Email the participants:
 - *Thank you for your participation in the recent Click2Science session on “Giving Youth Control”. I hope you found it useful and applicable to your practice. I am including a list of strategies you identified as helpful STEM practices. I am also including the list of things to “Try Out” that we develop in the meeting. Consider sharing your thoughts with a co-worker, supervisor, or friend on your experiences with trying these things out. Please let me know if you have any questions. You can reach me at CONTACT INFO.*

Want to Earn Credit? Click2Science has teamed up with Better Kid Care to provide continuing education units. Check it out at: <http://www.click2sciencepd.org/web-lessons/about>